

THE 'Tony Pryce Sports' DEVON SENIOR CUP COMPETITION

2010 RULES:

1. TITLE.

The title of the competition shall be **THE 'Tony Pryce Sports' DEVON SENIOR CUP.**

2. MANAGEMENT.

THE DEVON CRICKET LEAGUE (DCL) shall undertake the control of the competition. All decisions made by the DCL Competitions Committee relating to these rules and regulations, or to matches played in the competition, shall be final and binding on all concerned.

3. ELIGIBILITY.

The competition shall be open to all Clubs affiliated to The Devon Cricket Board.

4. COMPETITION STRUCTURE & FIXTURES.

The competition shall be organized on a knock out basis. The first round will be played on Sunday 9th May and further rounds on dates designated on the entry form details.

It is preferred that all matches must be played on the designated date unless cancelled due to weather.

In the event of cancellation or re-arrangement, the match must be played at least seven days prior to the date of the next round.

In rounds one, two and three only in the event of any team providing more than two players for a full Minor Counties team (either a one or three day game) on a date scheduled for a Devon Senior Cup game, the DCL will allow that Club to re-arrange any such fixture.*

Any disputes regarding re-arrangement will be decided by the DCL. E.M.C.

The 'Home' Club is responsible for match arrangements and for informing the Umpires and the Competition Organizer in good time of any cancellation and subsequent re-arrangement. If, for whatever reason, a match cannot be played within this time limit, the result shall be determined by the toss of a coin.

The Final will be played on August Bank Holiday Sunday, at a venue to be announced before the start of the competition, with a reserve day on the following Sunday.

5. QUALIFICATION OF PLAYERS.

(a) No Club may play more than one player in a match who is not qualified to play for England all as set out in the DCL Handbook Rule 19.

(b) A cricketer shall only be eligible to play for a Club in the competition if he is a DCL registered member of that Club and has played for them in a DCL match in the present or in the previous season.

6. CRICKET BALLS.

Each Club shall provide one new 'Special Crown Match' League ball purchased from the EMC for each match in which it plays. Alternatively, and only if both sides agree, the higher grade of DCL Ball may be used.

A new ball must be used for each innings. The DCL will provide the balls for the semi-finals and final.

7. NON-TURF PITCHES:

The use of artificial pitches will not be permitted in this Competition.

8. UMPIRES.

Independent Umpires will be supplied by DACO and will be subject to Captains marking as in normal Devon League matches. Each Club will be responsible for the payment of one Umpire's expenses (£25.00). Payment is to be made prior to the commencement of the match.

9. SCORER:

Each Club must provide a non-playing scorer for the match.

10. THE SCORE BOARD.

- (a) It is preferred that the passage of over's be indicated by a reducing number.
- (b) The total number of runs scored must be updated on a ball-by-ball basis.

11. THE MATCH / RESULT SHEETS / UMPIRE ASSESMENT FORMS.

- (a) The Home Captain will be responsible for ensuring that an official result sheet, completed to include all players names, whether they have batted or not, is signed by or on behalf of both Captains. The home side are responsible to Email the form to the Competition Secretary (sec.dcl@btconnect.com)
- (b) As these matches are officiated by members of D.A.C.O. it is also necessary to complete the Umpires Assessment Form and the Captains' Report form, both to be posted in the usual way, as directed on the forms.
- (c)

12. THE PLAYING REGULATIONS.

The playing regulations for the competition shall apply without exception. (See below)

13. EXTRA RULINGS.

The Management committee of the DCL (EMC) shall have the full power to deal at their discretion with any matter, which may arise affecting the competition.

14. CODE OF CONDUCT.

The ECB preamble 'The Spirit of Cricket' and the Code of Conduct issued by the EMC must be observed at all times.

15. DISCIPLINARY MATTERS.

The EMC shall deal with all disciplinary matters in any way connected with the competition in accordance with the Disciplinary Rules and Procedures issued by the D.C.L.

PLAYING REGULATIONS

The Current Official MCC Laws of Cricket shall apply, with the following exceptions.

1. HOURS OF PLAY

Matches shall start at 2.00 p.m. unless delayed by rain. The tea interval, which shall normally be taken between innings, shall be thirty (30) minutes. In interrupted or delayed matches, the Tea Interval may be waived only by agreement of both captains or taken before the start of play.

No fixed close of play time shall apply, the decision as to safety factors relating to weather and light being determined solely by the Umpires.

The Final only will commence at 1 p.m.

2. LENGTH OF INNINGS.

Each team shall bat for 40 over's unless all out earlier. The minimum length of match shall be 10 over's per side, unless either side is bowled out in less.

2.1. If, during the first innings, weather or light delays or causes suspension of play for six minutes or more, two over's shall be deducted from the match total for every complete six minutes play lost. The side batting first may use no more than 50% of the revised total of over's available, including those already bowled. The umpires shall be solely responsible for calculating the revised number of over's to be played and for notifying the decision immediately to all concerned. No match may start after 5.00 p.m. nor second innings after 8.00 p.m.

2.2. The side batting second shall have the opportunity to bat for the same number of over's as were available to the side batting first, irrespective of interruption of play for whatever reason.

3. THE RESULT.

3.1. In matches in which both teams have had an opportunity of batting for the same number of over's (i.e. 40 over's each in an uninterrupted match, or a lesser number of over's in an interrupted match), the team scoring the higher number of runs shall be the winner.

If the two totals are equal, the winner shall be the team with the higher score at the end of the penultimate over, and so on (count back), until a winner is decided.

3.2. If, through abandonment of the match for whatever reason, the side batting second has not been able to bat for the same number of over's as the side batting first, and has neither been all out, nor has passed its opponents' score, the winner shall be the side with the higher average run rate over the whole innings, subject to the following:

If the team batting first is all out in less than its full quota of over's, the calculation of its run rate shall be based upon the full quota of over's that were available to it.

3.3. In the event that no result is obtained under 3.1. or 3.2. above, the winner shall be decided by the toss of a coin.

4. NUMBER OF OVERS PER BOWLER.

No bowler shall bowl more than 8 over's in an innings. In the event of a bowler breaking down and being unable to complete an over, the remaining balls shall be bowled by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned. In a reduced over's match, the number of over's to be bowled by each bowler shall be reduced proportionately, the number available being determined and notified by the Umpires.

The Umpires will monitor the number of over's bowled by any one bowler.

5. LAW.14 - DECLARATIONS.

The captain of the batting side may not declare his innings closed at any time during the course of the match.

6. WIDE AND NO BALLS.

a) Umpires are instructed to apply a very strict and consistent interpretation in regard to these Laws in order to prevent negative bowling wide of the wicket or over the batsman's head. Criteria to be used shall be those determined by the DCL and published in the current League Handbook.

b) In addition to the above, the delivery following a no ball called for a foot fault (Law 24.5.ii) shall be a free hit for whichever batsman is facing it. If the delivery for the free hit is not a legitimate delivery (any kind of no ball or a wide ball), then the next delivery will become a free hit for whichever batsman is facing it.

For any free hit, the striker can be dismissed only under the circumstances that apply for a no ball even if the delivery for the free hit is called wide ball.

Field changes are NOT permitted for free hit deliveries unless there is a change of striker.

7. RESTRICTION ON PLACEMENT OF FIELDSMEN.

(a) At the instant of delivery, there may not be more than 5 fieldsmen on the leg side.

(b) In addition to the restriction contained in 7.a above, further fielding restrictions shall apply to certain over's in each innings. The nature of such fielding restrictions and the over's during which they shall apply (hereinafter referred to as the 'Power-Play' Over's are set out below.

(c) The following restrictions shall apply:

Two semi-circles centered on each middle stump (each with a radius of 30 yards) and joined by a parallel line on each side of the pitch. In the event of an infringement, the square leg Umpire shall call and signal 'No Ball'. The fielding circle should be marked by painted white 'dots' at 5-yard intervals, each 'dot' to be covered by a plastic or rubber (not metal) disc measuring seven inches in diameter.

During the **first** block of Power-Play Over's (as set out below), only two fieldsmen shall be permitted outside the fielding restriction area at the instant of delivery.

During the second and third Power-Play blocks only three fieldsmen shall be permitted outside the fielding restriction area at the instant of delivery.

d) Subject to the provisions of 6.j below, the Power-Play Over's shall apply for 16 over's per innings to be taken as follows:

e) The first block of power Play over's (block of 8 over's in an uninterrupted match) shall be at the commencement of the innings.

f) For the remaining second and third block of Power-Play over's (blocks of 4 over's for an uninterrupted match), one block shall be taken at the discretion of the fielding Captain and the other at the discretion of either of the batsmen at the wicket.

g) A batsman must nominate his team's Power-Play no later than the moment at which the Umpire reaches the stumps at the bowlers end for the start of the next over. The fielding Captain may nominate his team's Power-Play any time prior to the commencement of the over. The Umpire who will stand at the bowlers end for the commencement of a Power-Play block shall determine which side made the first request.

h) Once a side has nominated a Power-Play, the decision cannot be reversed.

i) Should either team choose not to exercise their discretion, their Power-Play over's will automatically commence at the latest available point in the innings (i.e. in an uninterrupted innings, one unclaimed Power-Play will begin at the start of the **37th over.**

j) In circumstances when the number of over's of the batting team is reduced, the number of Power-Play over's shall be reduced in accordance with the table set out in 7.k. below.

k)

Innings duration	First Power-Play	Fielding Power-Play	Batting Power-Play	Power-Play Total
10-11	2	1	1	4
12-13	3	1	1	5
14-16	3	2	1	6
17-18	4	2	1	7
19-21	4	2	2	8
22-23	5	2	2	9
24-26	5	3	2	10
27-28	6	3	2	11
29-31	6	3	3	12
32-33	7	3	3	13
34-36	7	4	3	14
37-38	8	4	3	15
39-40	8	4	4	16

l) Each block of Power-Play over's must commence at the start of an over.

m) If play is interrupted **not** during the Power-Play over's, then on resumption, for the purposes of allocating any remaining Power-Play over's, those taken to date will be deemed to have been in sequence: the initial allocation, the fielding side's allocation then the batting side's allocation. The nomination of any Power-Play over's remaining for the batting side, and if applicable for the fielding side, may be made in the usual way.

n) If play is interrupted during the first or second Power-Play and on resumption the over's required to be bowled in that Power-Play have already been exceeded, then the subsequent Power-Play(s) will assume to have been taken consecutively up to that point.

o) If play is interrupted during the first Power-Play and resumes during the second Power-Play, the second Power-Play will be deemed to have been nominated by the fielding Captain.

p) If following an interruption, on resumption the total number of Power-Play over's for the innings has already been exceeded, then there will be no further Power-Play deliveries bowled in the innings. Note that this is the only circumstance under which the Power-Play status can be changed during an over.

q) If following any interruption, it is found on resumption that the re-calculated number of Power-Play over's remaining exceeds the number of over's to be bowled in the innings, the Power play's will commence at the start of the next over. The number of Power-Play over's will then be reduced by the shortfall in the total number of Power-Play over's for the innings.

r) At the commencement of each discretionary block of Power-Play over's, the Umpire shall signal such commencement to the scorers by rotating his arm in a large circle. If the batting side is chosen the Power-Play the Umpire shall signal this to the scorers by tapping his hands above his head after the signal.

s) The Umpire shall also indicate to the fielding Captain before any signal is made that the batting side has chosen its Power-Play.

t) A light or other indicator shall be displayed on the scoreboard whenever the Power-Play over's are being bowled.

u) In periods of NON Power Play at least 4 fielders plus the bowler and the Wicket Keeper must be within the fielding circle at the point of delivery.

8. AWARDS.

There will be a presentation of awards at the completion of the match on finals day. The Devon Senior Cup and a Cheque for £100 will be presented to the winning captain; a Cheque for £50 will be presented to the runners up. Individual awards will also be made to all the players (incl.12th man), umpires and scorers.

A man of the match award will also be presented (Adjudicated by a representative of the DCL)

DCL/GJC. Up-dated 03.02.10